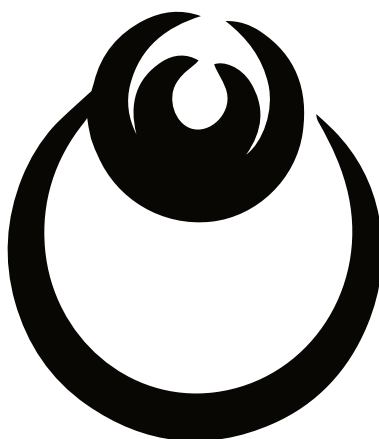


# Parhelion



## *With Northern Lights Above*

*The hackers, thieves, and eco-terrorists of the Arctic have wounded the corporations; in return, those corporations lash out, hunting down the perpetrators. Secret laboratories unveil their latest tools of destruction, and powerful executives step out of the shadows to wage open war on all runners under the Northern Lights.*

*Parhelion* consists of 184 playable cards compatible with Netrunner, including four new identities. This expansion continues exploring the new keyword mechanics that were introduced in *Midnight Sun*: charge, mark, sabotage, and core damage.

**Print this PDF at 100% size with no additional margins.**



2

## FINALITY



## EVENT: Run

As an additional cost to play this event, suffer 1 core damage.

Run R&D. If successful, access 3 additional cards when you breach R&D.

*"My guilt is never to be doubted."*

2022 Null Signal Games Illus. Ferenc Patkós

65

2

## KATORGA BREAKOUT



## EVENT: Run

Run any server. If successful, add 1 card from your heap to your grip.

*"I promised I would come back for you, no matter the cost."*

—Esá Afontov

2022 Null Signal Games Illus. Olie Boldador

67

1

## RAINDROPS CUT STONE



## EVENT: Run

Run any server. Whenever a subroutine resolves during that run (including a subroutine that ends the run), place 1 power counter on this event.

When that run ends, draw 1 card for each hosted power counter and gain 3Q.

*With every step closer to their prize, Bankhar felt the ice slicing white-hot through their synapses. It was worth it.*

2022 Null Signal Games Illus. Scott Uminga

68

1

## ◆ TIME BOMB



## HARDWARE: Weapon

Install only if you made a successful run on a central server this turn. When you install this hardware, place 1 power counter on it.

When your turn begins, if there are 3 or more hosted power counters, trash this hardware and sabotage 3. (*The Corp trashes 3 cards of their choice from HQ and/or the top of R&D.*) Otherwise, place 1 power counter on this hardware.

2022 Null Signal Games Illus. Anna Butova

69

2

## ABAASY



## PROGRAM: Icebreaker - Decoder

The first time each turn this program fully breaks a piece of ice, you may trash 1 card from your grip to draw 1 card.

Interface → 1Q: Break 1 code gate subroutine.

2Q: +2 strength.

*Every piece of ice I see, I see Abaasy.*

1

2022 Null Signal Games Illus. Bruno Balixa

70

1

## HUSH



## PROGRAM: Trojan

Install only on a piece of ice.

Host ice cannot gain abilities and loses all abilities except its printed subroutines.

Q: Host this program on another installed piece of ice.

*Quiet. I need to focus.*

-

2022 Null Signal Games Illus. Scott Uminga

71

2

## ◆ NGA



## PROGRAM

When you install this program, load 3 power counters onto it. When it is empty, trash it.

The first time each turn you make a successful run, you may remove 1 hosted power counter to sabotage 1. (*The Corp trashes 1 card of their choice from HQ or the top of R&D.*)

*Relinquish your foolish notions of control.*

4

## NUM



## PROGRAM: Icebreaker - Killer

Interface → 2Q: Break 1 sentry subroutine.

*I give you understanding, that you might control that which would threaten you.*

8

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73

1

## ◆ TSAKHIA "BANKHAR" GANTULGA



## RESOURCE: Connection

When your turn begins, you may choose a server.

During the first encounter each turn with a piece of ice protecting the chosen server, whenever the Corp would resolve a subroutine, instead they resolve "→ Do 1 net damage."

*"With these two by my side, I've sworn never to fail. I can bear any pain so long as it has meaning."*

2022 Null Signal Games Illus. Dimik

74

0

CONCERTO



**EVENT: Run**

Reveal the top card of your stack and place credits on this event equal to its printed play or install cost. Add the revealed card to your grip.

Run any server. You can spend hosted credits during that run.

*"Roslavets' Concerto No. 2. Breakneck, brilliant, enchanting. The perfect finale for Virtuoso."*

2022 Null Signal Games Illus. Olie Boldador
75

2

REPRISE



**EVENT: Run**

Play only if you stole an agenda this turn.

Add 1 installed Corp card to HQ. You may run any server.

*"I may bow like I've accomplished the impossible, but the truth is it's not that hard."*

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76

2

POISON VIAL



**HARDWARE: Weapon**

When you install this hardware, load 3 power counters onto it. When it is empty, trash it.

**Hosted power counter:** Break up to 2 subroutines. Use this ability only if you have already broken a subroutine during this encounter.

*The poison cuts deeper than the blade.*

2022 Null Signal Games Illus. Ed Mattinian
77

1

◆ WAKE IMPLANT V2A-JRJ



**HARDWARE: Cybernetic**

When you install this hardware, suffer 1 meat damage.

Whenever you make a successful run on HQ, place 1 power counter on this hardware.

Whenever you breach R&D, you may remove up to 3 hosted power counters to access that many additional cards.

2022 Null Signal Games Illus. Zefanya Langkan Maega
78

1

◆ ZENIT CHIP JZ-2MJ



**HARDWARE: Cybernetic - Chip**

When you install this hardware, suffer 1 core damage.

The first time each turn you make a successful run on a central server, draw 1 card.

*"Zenit implants help you focus on the important things."*  
— Ampère holo-billboard

2022 Null Signal Games Illus. Martin de Diego Sádaba
79

3

TREMOLO



**PROGRAM: Icebreaker - Fracter**

Interface → 3Q: Break up to 2 barrier subroutines. This ability costs 1Q less to use for each installed piece of cybernetic hardware.

2Q: +2 strength.

*A repeated note, the alternation of fingers, the rhythm of stitches... the resulting intensity is always the same.*

2022 Null Signal Games Illus. Bruno Balixa
80

2

TUNNEL VISION



**PROGRAM: Icebreaker - AI**

When your turn begins, identify your mark. (If you don't have a mark, a random central server becomes your mark for this turn.)

Interface → 2Q: Break up to 2 subroutines on a piece of ice protecting your mark.

2Q: +2 strength.

*"How could I pick a favorite? They're all good dogs."*  
— Nyusha "Sable" Sintashta

2022 Null Signal Games Illus. Anthony Hutchings
81

2

◆ ASMUND PUDLAT



**RESOURCE: Connection - Seedy**

When you install this resource, search your stack for up to 2 virus or weapon cards with different names. Host those cards faceup on this resource. (They are not installed.)

When your turn begins, you may add 1 hosted card to your grip. If there are no more hosted cards, trash this resource.

2022 Null Signal Games Illus. Marion Ruiz
82

2

◆ INFO BOUNTY



**RESOURCE: Job**

When your turn begins, identify your mark. (If you don't have a mark, a random central server becomes your mark for this turn.)

The first time each turn a run on your mark ends, gain 2Q if you breached that server during that run.

*It was a relief, really, deciding on that one place in the world to definitely never visit again.*

2022 Null Signal Games Illus. Elliot Birt
83

**3** **SPARK OF INSPIRATION**



**EVENT: Mod**

Set aside cards from the top of your stack faceup until you set aside a program. You may install that program, paying 10 less. Shuffle the set-aside cards into your stack.

*"The best ideas float to the top, if you give them time."*  
—Ar<h1m3d3s JAR

**0** **◆ HIPPOCAMPIC MECHANOCYTES**



**HARDWARE: Cybernetic**

When you install this hardware, place 2 power counters on it and suffer 1 meat damage.

You get +1 maximum hand size for each hosted power counter.

*To outsiders, it is ironic that no one in Ampère can remember who invented these little fellows. Within the company, this is considered normal.*

**1** **◆ BASILAR SYNTHGLAND 2KVJ**



**HARDWARE: Cybernetic**

When you install this hardware, suffer 2 core damage.

You get +1 allotted ☉ for each of your turns.

*It isn't as enjoyable as coffee, but the effects are magnitudes stronger.*

**0** **◆ FLUX CAPACITOR**



**PROGRAM: Trojan**

Install only on a piece of ice.

The first time you break a subroutine during each encounter with host ice, you may charge 1 of your installed cards. (Add 1 power counter to a card that already has one.)

*"Are you telling me it's pronounced 'gigawatts'?"*  
—Captain Padma Isbister

**4** **NANUQ**



**PROGRAM: Icebreaker - AI**

When this program is uninstalled, remove it from the game.

When an agenda is scored or stolen, remove this program from the game.

Interface → 2☉: Break up to 2 subroutines.

1☉: +1 strength.

*Nanuq never leaves, but instead waits, invisible, for the next hunt.*

**10** **ORCA**



**PROGRAM: Icebreaker - Killer**

The first time each turn this program fully breaks a piece of ice, you may charge 1 of your installed cards. (Add 1 power counter to a card that already has one.)

Interface → 2☉: Break any number of sentry subroutines.

2☉: +3 strength.

**4** **K2CP TURBINE**



**PROGRAM**

Each installed non-AI icebreaker gets +2 strength.

*Every rig needs a power source. How about one with blades moving at Mach 2?*

**6** **WORLD TREE**



**PROGRAM: Deep Net**

The first time each turn you make a successful run, you may trash 1 of your other installed cards to search your stack for 1 card of the same type. (Shuffle your stack after searching it.) Install the card you found, paying 3☉ less.

*Few constructs reach the Deep Net, but these old trees have stretched their roots further than once thought possible.*

**1** **◆ DR. NUKA VROLYCK**



**RESOURCE: Connection**

When you install this resource, load 2 power counters onto it. When it is empty, trash it.

☉, hosted power counter: Draw 3 cards.

*"There is another world under the waves, vanishing as we speak. I want to map it before it's gone."*

0

4

NOVA INITIUMIA

CATALYST & IMPETUS



**IDENTITY:** Digital - Natural  
 Your deck cannot include more than 1 copy of any card.  
*I found my twin hidden away on Luna. Now we will never be apart.*

40

2022 Null Signal Games Illus. Ferenc Patkós

93

3

2

MATRYOSHKA



**PROGRAM:** Icebreaker - AI  
 When your turn begins, turn each hosted card faceup.  
 ☉: Host a copy of Matryoshka from your grip faceup on this program. *(It is not installed.)*  
 Interface → X☉, turn 1 hosted copy of Matryoshka facedown: Break X subroutines.  
 1☉: +1 strength.  
 Limit 6 per deck.  
*She leads and they all follow.*

2

2022 Null Signal Games Illus. Ed Mattinian

94

3

2

MATRYOSHKA



**PROGRAM:** Icebreaker - AI  
 When your turn begins, turn each hosted card faceup.  
 ☉: Host a copy of Matryoshka from your grip faceup on this program. *(It is not installed.)*  
 Interface → X☉, turn 1 hosted copy of Matryoshka facedown: Break X subroutines.  
 1☉: +1 strength.  
 Limit 6 per deck.  
*Always there to back up her big sister.*

2

2022 Null Signal Games Illus. Ed Mattinian

94

3

2

MATRYOSHKA



**PROGRAM:** Icebreaker - AI  
 When your turn begins, turn each hosted card faceup.  
 ☉: Host a copy of Matryoshka from your grip faceup on this program. *(It is not installed.)*  
 Interface → X☉, turn 1 hosted copy of Matryoshka facedown: Break X subroutines.  
 1☉: +1 strength.  
 Limit 6 per deck.  
*She's a typical middle child, really.*

2

2022 Null Signal Games Illus. Ed Mattinian

94

3

2

MATRYOSHKA



**PROGRAM:** Icebreaker - AI  
 When your turn begins, turn each hosted card faceup.  
 ☉: Host a copy of Matryoshka from your grip faceup on this program. *(It is not installed.)*  
 Interface → X☉, turn 1 hosted copy of Matryoshka facedown: Break X subroutines.  
 1☉: +1 strength.  
 Limit 6 per deck.  
*Just as brave as his sisters.*

2

2022 Null Signal Games Illus. Ed Mattinian

94

3

2

MATRYOSHKA



**PROGRAM:** Icebreaker - AI  
 When your turn begins, turn each hosted card faceup.  
 ☉: Host a copy of Matryoshka from your grip faceup on this program. *(It is not installed.)*  
 Interface → X☉, turn 1 hosted copy of Matryoshka facedown: Break X subroutines.  
 1☉: +1 strength.  
 Limit 6 per deck.  
*She's little—but fierce.*

2

2022 Null Signal Games Illus. Ed Mattinian

94

3

2

MATRYOSHKA



**PROGRAM:** Icebreaker - AI  
 When your turn begins, turn each hosted card faceup.  
 ☉: Host a copy of Matryoshka from your grip faceup on this program. *(It is not installed.)*  
 Interface → X☉, turn 1 hosted copy of Matryoshka facedown: Break X subroutines.  
 1☉: +1 strength.  
 Limit 6 per deck.  
*Look at the little baby, even she helps!*

2

2022 Null Signal Games Illus. Ed Mattinian

94

45

15

THULE SUBSEA

SAFETY BELOW



**IDENTITY:** Division  
 Whenever the Runner steals an agenda, do 1 core damage unless they spend ☉ and 2☉.  
*Join us. Safe, away from the crisis.*

2022 Null Signal Games Illus. Kira L. Nguyen

95

4

2

ONTOLOGICAL DEPENDENCE



**AGENDA:** Research  
 This agenda gets -1 advancement requirement for each core damage the Runner has taken this game.  
*Bend the minds of those below you such that they will always need you, and loyalty is assured forever.*

2022 Null Signal Games Illus. Oliver Morit

96

**0 NIGHTMARE ARCHIVE**



**ASSET: Ambush**

While the Runner is accessing this asset in R&D, they must reveal it.

When the Runner accesses this asset, they may add it to their score area as an agenda worth -1 agenda point. If they do not, do 1 core damage and remove this asset from the game.

*Everyone remembers the first tape they archive.*

2022 Null Signal Games Illus. Kira L. Nguyen 97

**3 BLOOP**

ICE: Sentry - AP - Destroyer - Harmonic

As an additional cost to rez this ice, derez another piece of **harmonic** ice.

- ↳ Do 1 core damage.
- ↳ Trash 1 installed program.
- ↳ Trash 1 installed program.

As one, every monitoring device on the ship reverberated, emitting a noise so primordial, so titanic, it shook Padma to her core. Daeg hissed.



2022 Null Signal Games Illus. Jakirza 98

**3 PULSE**

ICE: Code Gate - Harmonic

When you rez this ice during a run against this server, the Runner loses ②.

- ↳ The Runner loses 1① for each rezzed piece of **harmonic** ice.
- ↳ End the run unless the Runner spends ②.

*The sound welled up from the deep: throbbing, thumping, growing with every passing beat of their hearts.*



2022 Null Signal Games Illus. Jakirza 99

**3 DISTRIBUTED TRACING**



**OPERATION: Double - Gray Ops**

As an additional cost to play this operation, spend ②.

Play only if the Runner stole an agenda during their last turn.

Give the Runner 1 tag.

*Sometimes, they want you to know that they know.*

2022 Null Signal Games Illus. Kira L. Nguyen 100

**1 HYPOXIA**



**OPERATION: Black Ops**

Play only if the Runner is tagged.

Do 1 core damage. The Runner gets -1 allotted ② for their next turn.

Remove this operation from the game.

*You think that's air you're breathing now?*

2022 Null Signal Games Illus. Ed Mattinian 101

**4 DJUPSTAD GRID**



**UPGRADE: Region**

Whenever you score an agenda from the root of this server, do 1 core damage.

Limit 1 **region** per server.

*"It's technically above our pay grade, but we know where our weapons come from. In Djupstad they wait, deep in thought, until we call upon them."*

—Aron Hendrik

2022 Null Signal Games Illus. Kira L. Nguyen 102

**0 MR. HENDRIK**



**UPGRADE: Ambush - Sysop**

When the Runner accesses this upgrade while it is installed, you may pay 2② to do 1 core damage. If the Runner has any ② remaining, they may lose all their ② to prevent this damage.

*Few employees know he exists. Even fewer know he is actually three.*

2022 Null Signal Games Illus. Ferenc Patkós 103

**ISSUAQ ADAPTICS**

SUSTAINING DIVERSITY



**45 IDENTITY: Division**

Whenever you score an agenda that you did not install or advance this turn, place 1 power counter on this identity. For each hosted power counter, you need 1 less agenda point to win the game.

*Bringing Mother Nature up to speed.*

2022 Null Signal Games Illus. Emilio Rodriguez 104

**HYBRID RELEASE**



**AGENDA: Expansion**

When you score this agenda, you may install 1 facedown card from Archives.

*"By disabling their bodies' ability to create a variety of necessary enzymes, we've ensured their loyalty to us. If they don't return for supplements every month, they die; simple as that."*

—Dr. Vientiane Keeling

2022 Null Signal Games Illus. Marlon Ruiz 105



3

♦ DR. VIENTIANE KEELING

**ASSET: Academic**

When you rez this asset and when your turn begins, place 1 power counter on this asset.

The Runner gets -1 maximum hand size for each hosted power counter.

*Her numbers never lie, but she doesn't write the words that accompany them.*



3

REAPER FUNCTION

**ASSET: Hostile**

When your turn begins, you may trash this asset to do 2 net damage.

*There is an elegance to its blade and stride, but with it comes a screaming whirlwind.*



2

HAFRÚN

When you rez this ice during a run against this server, you may trash 1 card from HQ. If you do, choose 1 installed Runner card. That card's abilities cannot break subroutines for the remainder of that run.

↳ End the run.

*Hafrún has lived through generations of changes in the Net, and now there are whispers that something from the deep is making it anxious.*

2022 Null Signal Games Illus. Dimik

106

2022 Null Signal Games Illus. Adam S. Doyle

107



7

VAMPHYRONASSA

- ↳ The Runner loses 2Q.
- ↳ Gain 2Q.
- ↳ Do 2 net damage.
- ↳ You may draw 1 or 2 cards.

*"Matt, there's something big heading your way. Matt, are you hearing me? Matt? Oh no."*  
—Moth



1

SIMULATION RESET

**OPERATION**

Trash up to 5 cards from HQ. Shuffle that many cards from Archives into R&D. Draw that many cards.

Remove this operation from the game.

*"The worst part about failed experiments? The queue for the incinerator."*  
—Overheard in the Issuag Adaptics cafeteria.



2

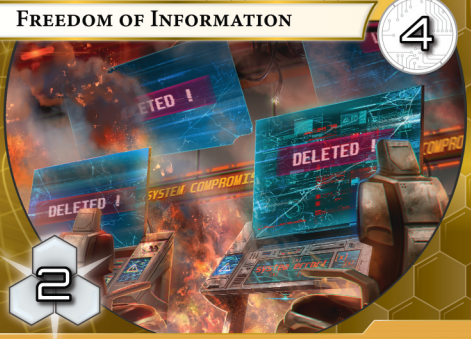
NANISIVIK GRID

**UPGRADE: Region**

Whenever the Runner approaches this server, you may turn a facedown piece of ice in Archives faceup. If you do, resolve 1 subroutine on that ice.

Limit 1 region per server.

*Here, at the edge of the habitable world, they extract the future from the bones of the past.*



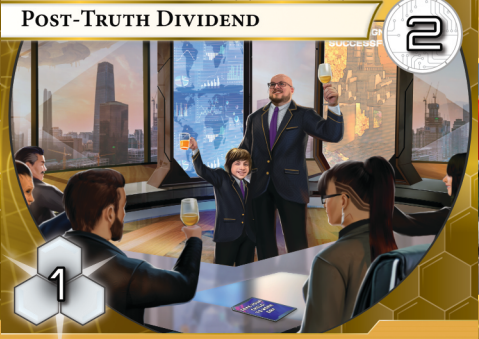
FREEDOM OF INFORMATION

4

**AGENDA: Research**

This agenda gets -1 advancement requirement for each tag the Runner has.

*"An FOI request? No problem! Please fill out all details. You'd like to make an anonymous request? I'm sorry: absolutely not."*



POST-TRUTH DIVIDEND

2

**AGENDA: Initiative**

When you score this agenda, you may draw 1 card.

*"Hey kiddo, remember what Daddy says about lying?"*  
*"Only when you can get away with it!"*



0

GASLIGHT

**ASSET**

When your turn begins, you may trash this asset. If you do, search R&D for an operation and reveal it. (Shuffle R&D after searching it.) Add that operation to HQ.

*Don't you remember?*

2022 Null Signal Games Illus. Zefanya Langkan Maega

112

2022 Null Signal Games Illus. Wyn Lacabra

113

2022 Null Signal Games Illus. Olie Bolidador

114

**3** ♦ **VERA IVANOVNA SHUYSKAYA**



**ASSET: Executive**

Whenever an agenda is scored or stolen, you may reveal the grip. Trash 1 card revealed this way.

*"People don't think in facts, they think in stories. We just tidy up that information to hasten the process."*

2022 Null Signal Games Illus. Mauricio Herrera

**3** **KLEVETNIK**

**ICE: Barrier**

When you rez this ice during a run against this server, you may have the Runner gain 2Q. If you do, choose 1 installed resource. That resource loses all abilities until your next turn ends.

↳ End the run.

SCANNING... ASSEMBLING INSULT!



2022 Null Signal Games Illus. Bruno Galva

**4** **UNSMILING TSAREVNA**

**ICE: Sentry - AP**

When you rez this ice during a run against this server, you may have the Runner gain 2Q. If you do, during each encounter with this ice for the remainder of that run, the Runner cannot break more than 1 of its printed subroutines.

↳ Give the Runner 1 tag.

↳ Do 2 net damage.

↳ You may draw 2 cards.



2022 Null Signal Games Illus. BalanceSheet

**2** **NONEQUIVALENT EXCHANGE**



**OPERATION: Transaction**

Gain 5Q. You may have each player gain 2Q.

*"Oh, the text on these is endless. Just tap accept and you can read it later if you want."*

2022 Null Signal Games Illus. Dimik

**1** **SHIPMENT FROM VLADISIBIRSK**



**OPERATION: Gray Ops**

Play only if the Runner has at least 2 tags.

Place a total of 4 advancement counters on installed cards you can advance.

*"Don't look at the crates."*

2022 Null Signal Games Illus. Ferenc Patkós

**6** **REGULATORY CAPTURE**



**AGENDA: Research**

For each bad publicity you have up to 4, this agenda gets -1 advancement requirement.

*This was a criminal offense. Now it's an option for business.*

2022 Null Signal Games Illus. Wyn Lacabra

**4** **KIMBERLITE FIELD**



**AGENDA: Expansion**

When you score this agenda, you may trash 1 of your rezzed cards. If you do, trash 1 installed Runner card with a printed install cost equal to or less than the printed rez cost of the Corp card you trashed.

*"Weyland's synthetic diamonds cost less than naturals... so what are they really digging for here?"*  
—Captain Padma Isbister

2022 Null Signal Games Illus. Vitalii Ostaschenko

**5** ♦ **HOSTILE ARCHITECTURE**



**ASSET: Hostile**

The first time each turn the Runner trashes any of your installed cards (including this asset), do 2 meat damage.

*When implemented at this sort of scale, these practices can keep away far more than a few unwanted citizens.*

2022 Null Signal Games Illus. Dimik

**6** **SUPERDEEP BOREHOLE**



**ASSET: Illicit - Industrial**

When you rez this asset, load 6 bad publicity counters onto it. When it is empty, you win the game.

When your turn begins, take 1 bad publicity from this asset.

*"They just keep drilling down, no matter what..."*  
—Valentina Ferreira

2022 Null Signal Games Illus. Vitalii Ostaschenko

**4** **ANVIL**

ICE: Code Gate

When the Runner encounters this ice, you may trash 1 of your other installed cards. If you do, the Runner cannot break this ice's printed subroutines for the remainder of this encounter.

- ↳ Gain 1 **Q**. The Runner loses 1 **Q**.
- ↳ The Runner trashes 1 of their installed cards.

*Waiting for the next blow to land.*



2022 Null Signal Games Illus. Scott Umriga

**3** **END OF THE LINE**

**OPERATION: Black Ops**

As an additional cost to play this operation, remove 1 tag.

Do 4 meat damage.

*Under northern skies Sundog had lived all his life, and under them he would die.*



2022 Null Signal Games Illus. Olie Boldador

**2** **◆ YAKOV ERIKOVICH AVDAKOV**

**UPGRADE: Executive**

Whenever a player trashes a card (including this upgrade) from the root of this server or protecting it, except during installation, gain 2 **Q**.

*They say the Butcher of Siberia keeps the best cuts for himself.*



2022 Null Signal Games Illus. Dave Lee

**3** **ZATO CITY GRID**

**UPGRADE: Region**

Remote server only.

Each piece of ice protecting this server gains "When the Runner encounters this ice, choose 1 subroutine on it. You may trash this ice to resolve that subroutine."

Limit 1 **region** per server.

*Getting in is hard. Getting out requires a death certificate.*



2022 Null Signal Games Illus. Vitalii Ostaschenko

**AMPÈRE**

**CYBERNETICS FOR ANYONE**

**45** **IDENTITY: Corp** **∞**

Your deck cannot include more than 1 copy of any card.

Your deck may include up to 2 different agenda cards from each Corp faction.

*Affordable, Effective, and Uncompromising.*



2022 Null Signal Games Illus. Emilio Rodriguez